

# General aspects of optical vortices

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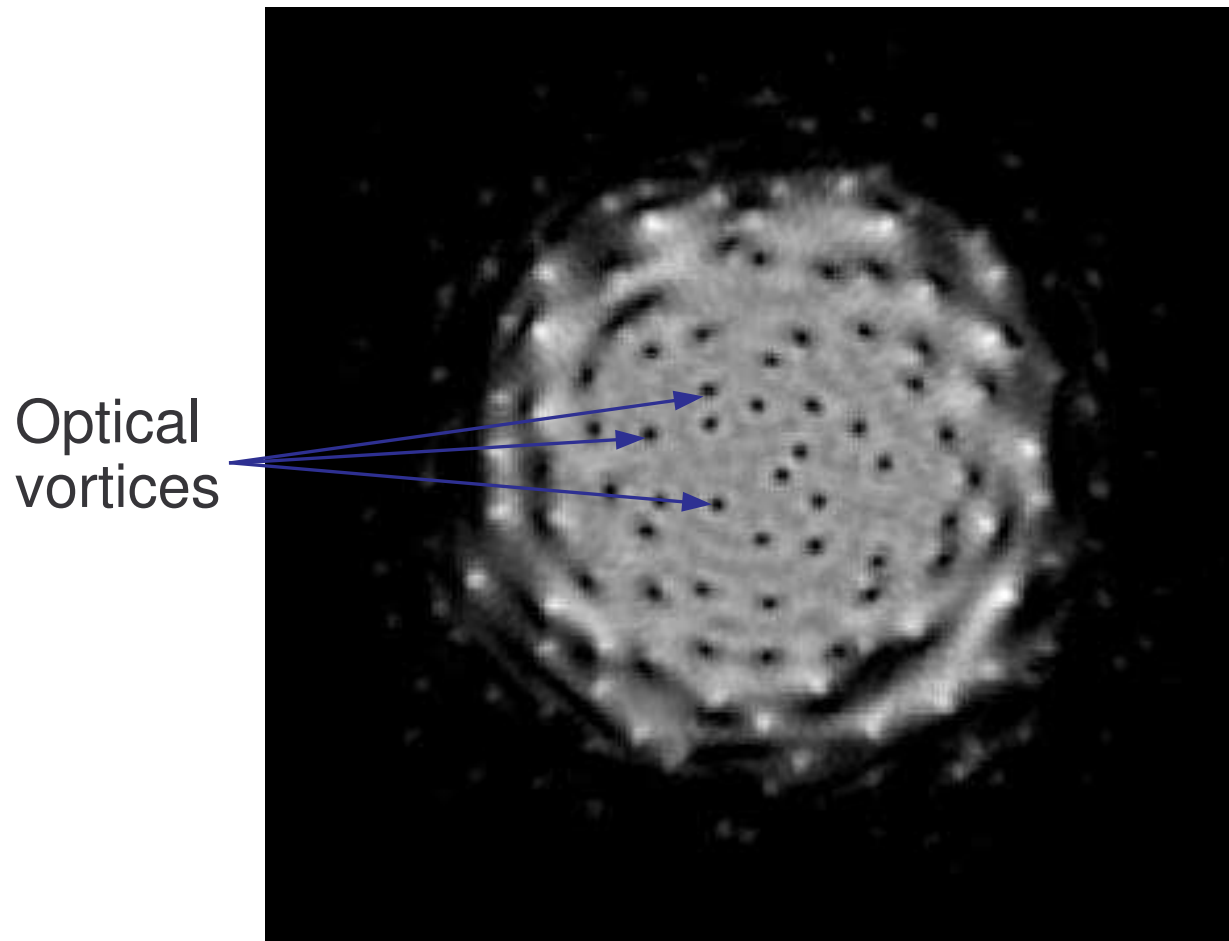
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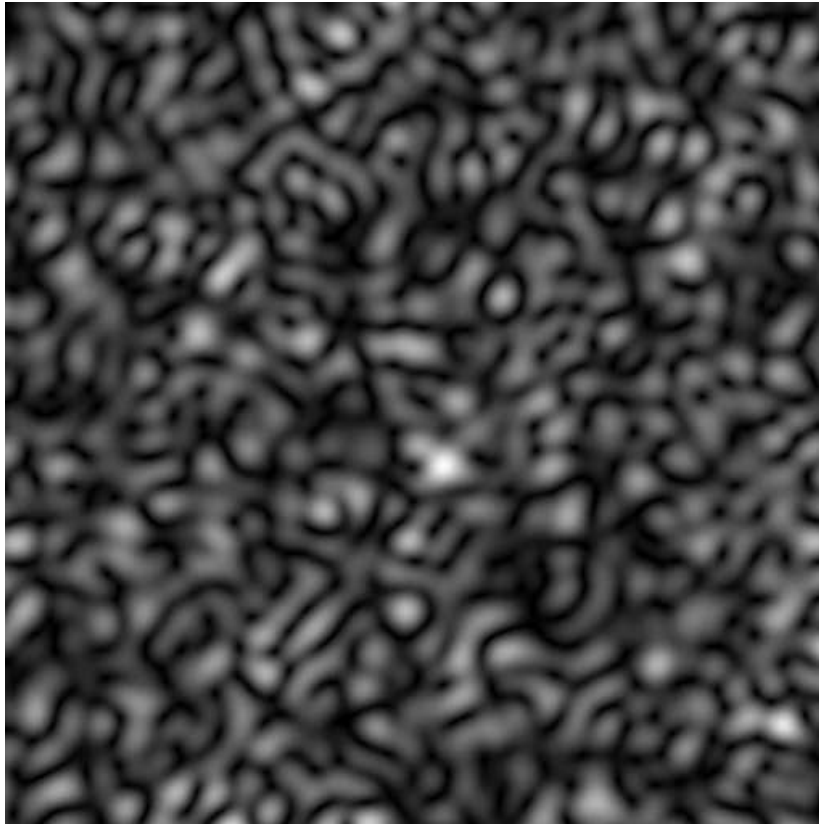
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- ▷ Definition of an optical vortex
- ▷ Topological charge and vortex morphology
- ▷ How to detect a vortex — interferometry
- ▷ How to generate optical vortices

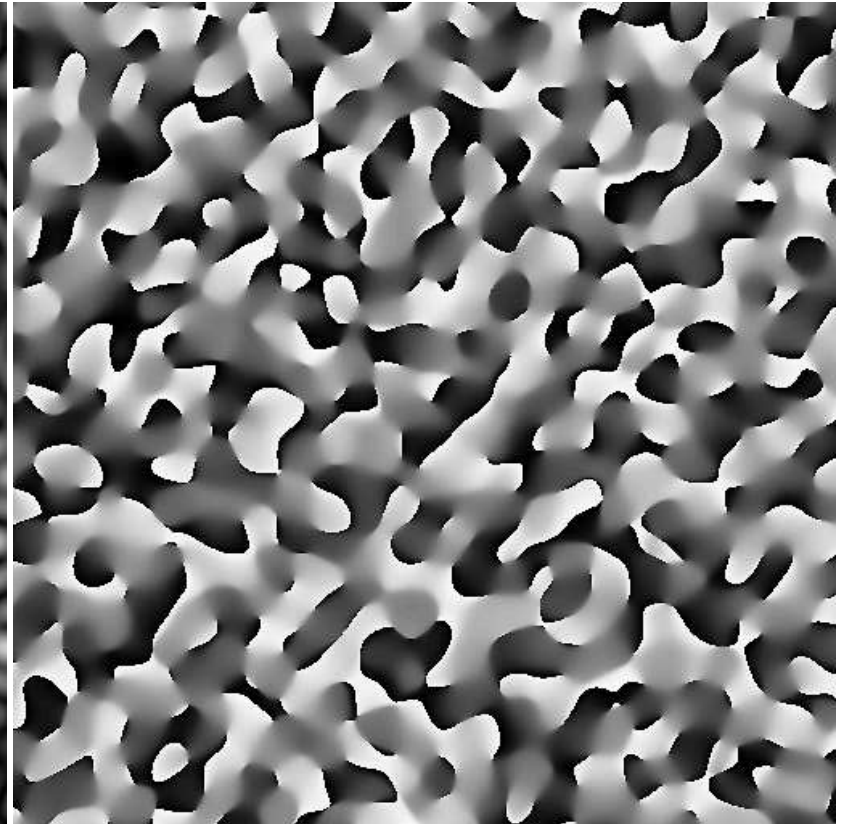
# Persistent dark spots



# Speckle field

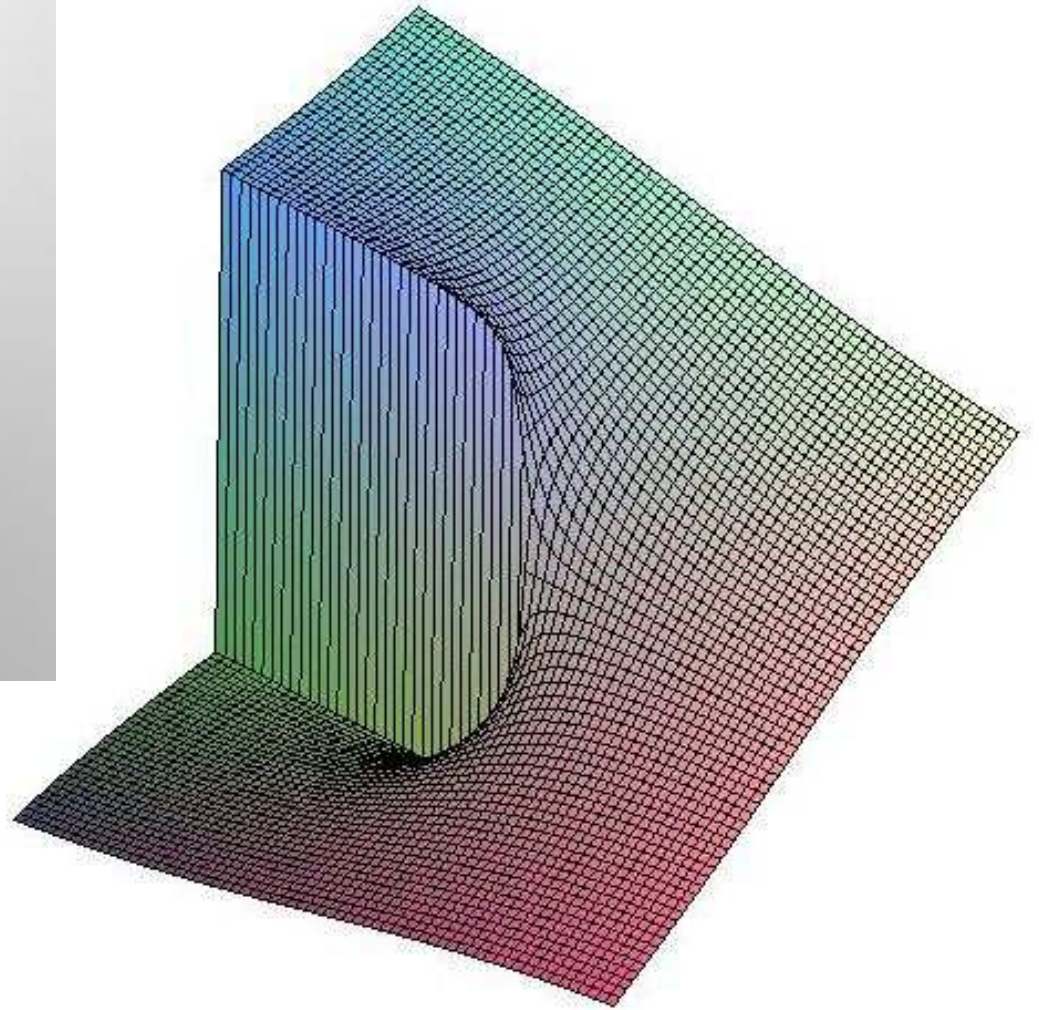


Amplitude

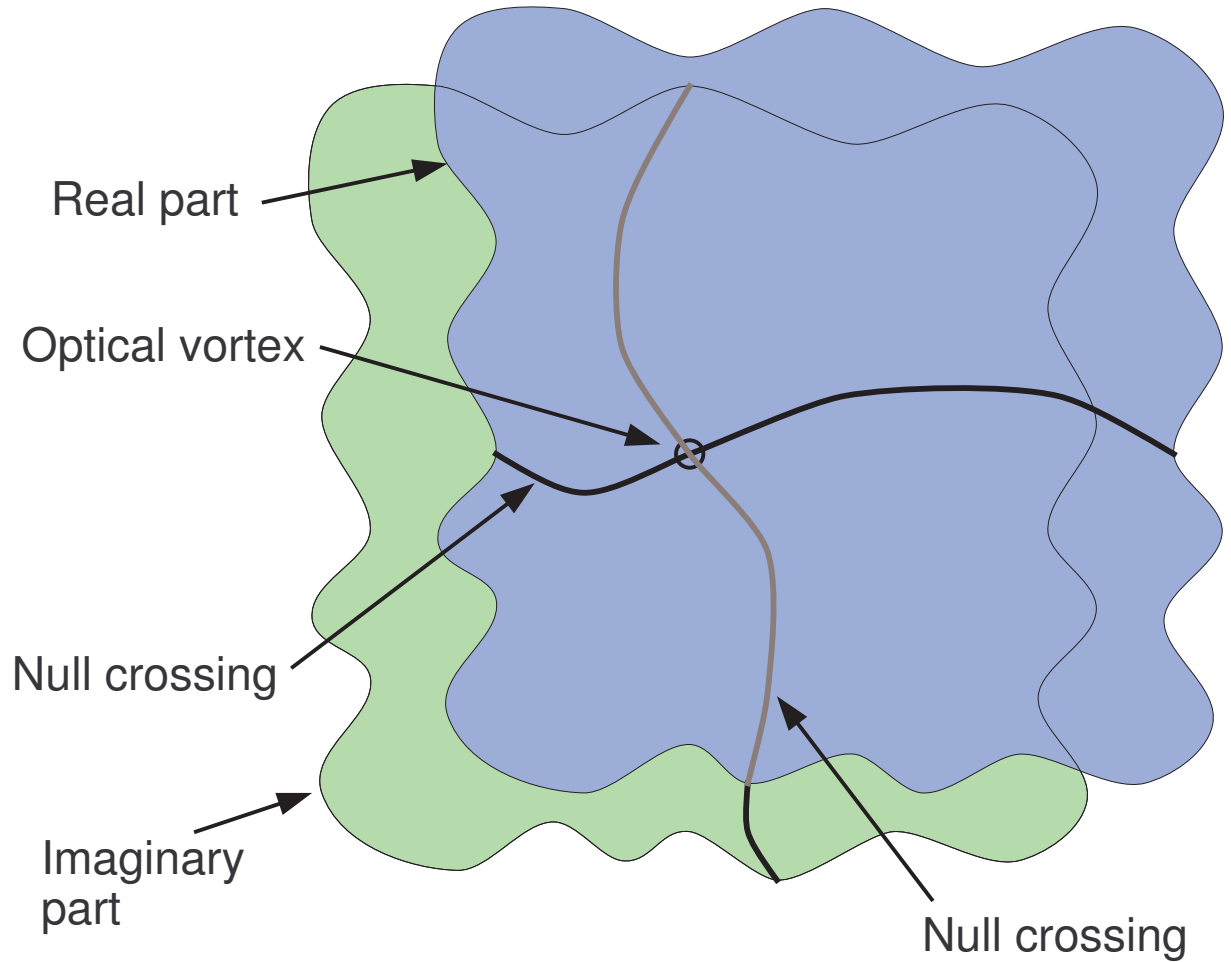


Phase

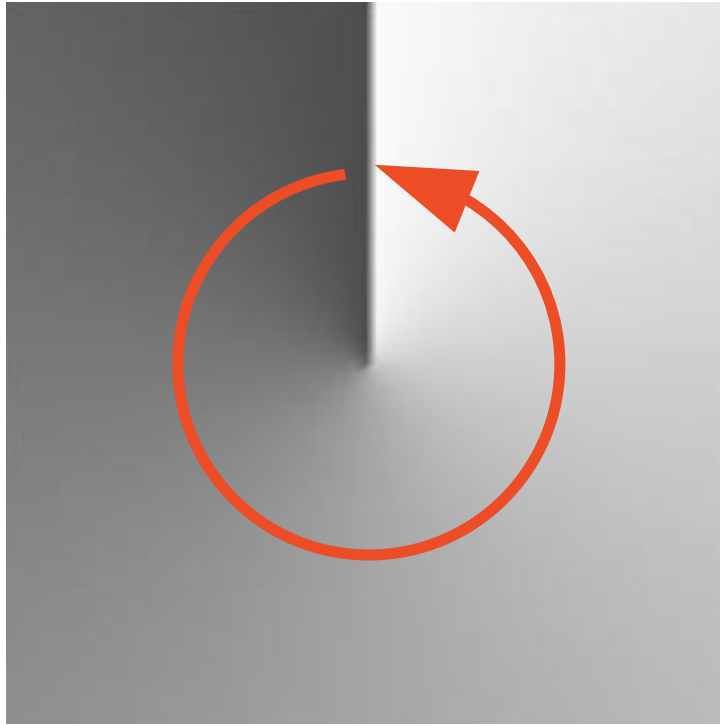
# Singular phase function



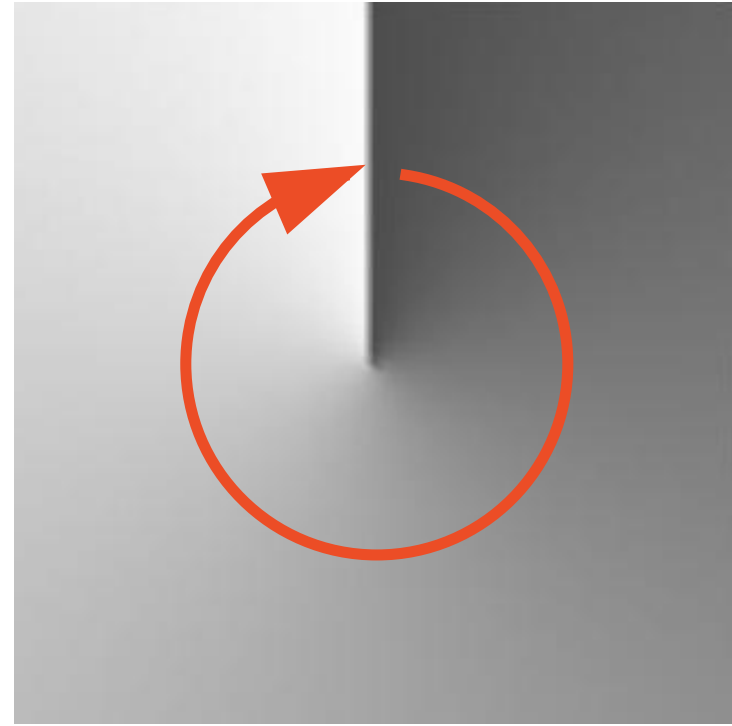
# Null crossings



# Topological charge



-1



+1

# Expression of a canonical vortex

Basic complex valued function for a vortex (at origin):

Positive:  $V_+(x, y) = x + iy = \rho \exp(i\phi)$

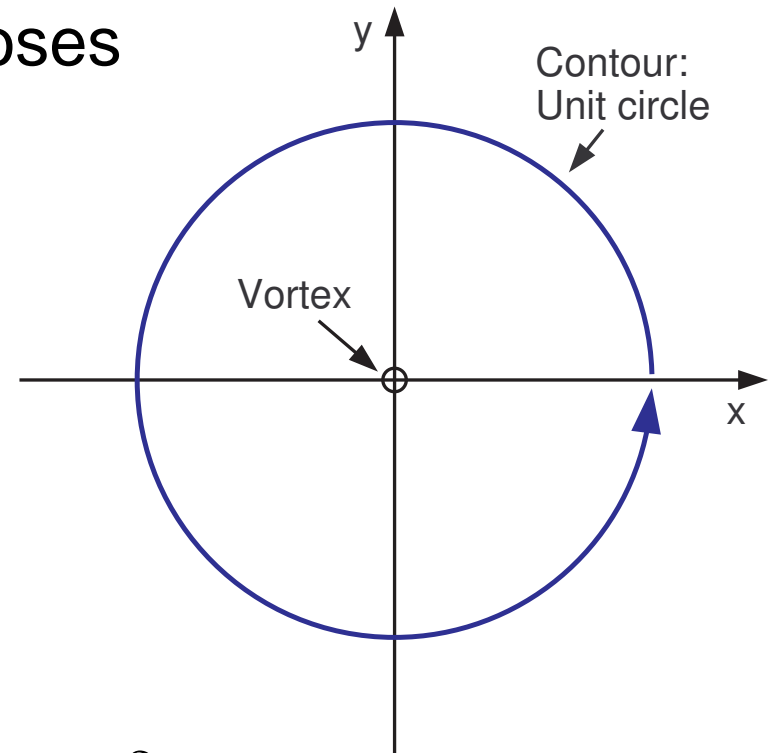
Negative:  $V_-(x, y) = x - iy = \rho \exp(-i\phi)$



# Topological charge integral

Index integral:

Integrate gradient of the phase function around a closed contour that encloses the phase singularity.



$$\oint_C \nabla \theta(x, y) \cdot \hat{d}s = \nu 2\pi$$

# Topological charge computation

$$\theta(x, y) = -i \ln \left( \frac{f(x, y)}{|f(x, y)|} \right) \Rightarrow \theta_+(\rho, \phi) = \phi$$

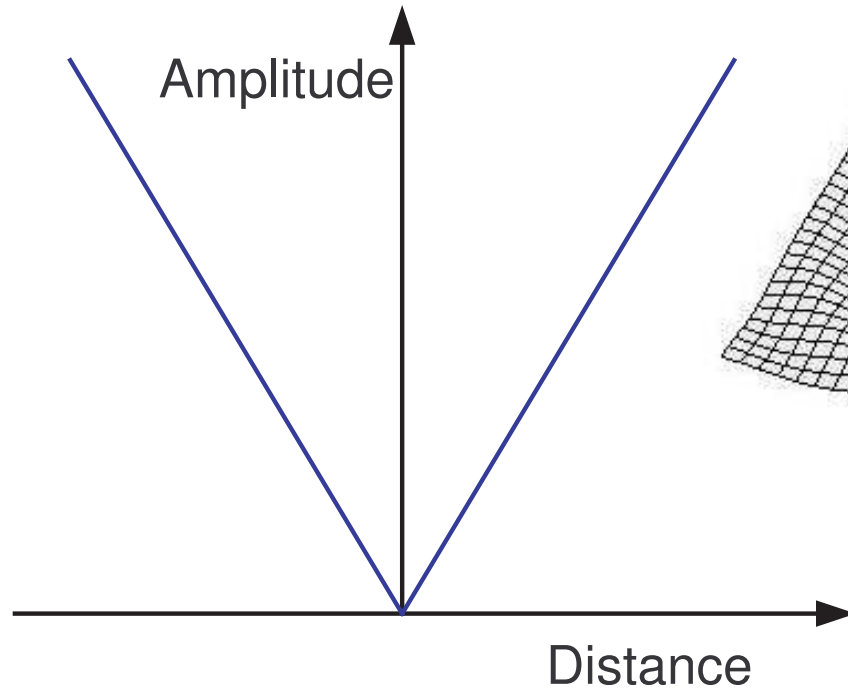
$$\nabla\theta = \nabla\phi = \frac{1}{\rho} \hat{\phi} \quad \text{and} \quad \hat{ds} = \rho \hat{\phi} d\phi$$

$$\oint \nabla\theta \cdot \hat{ds} = \int_0^{2\pi} d\phi = 2\pi$$

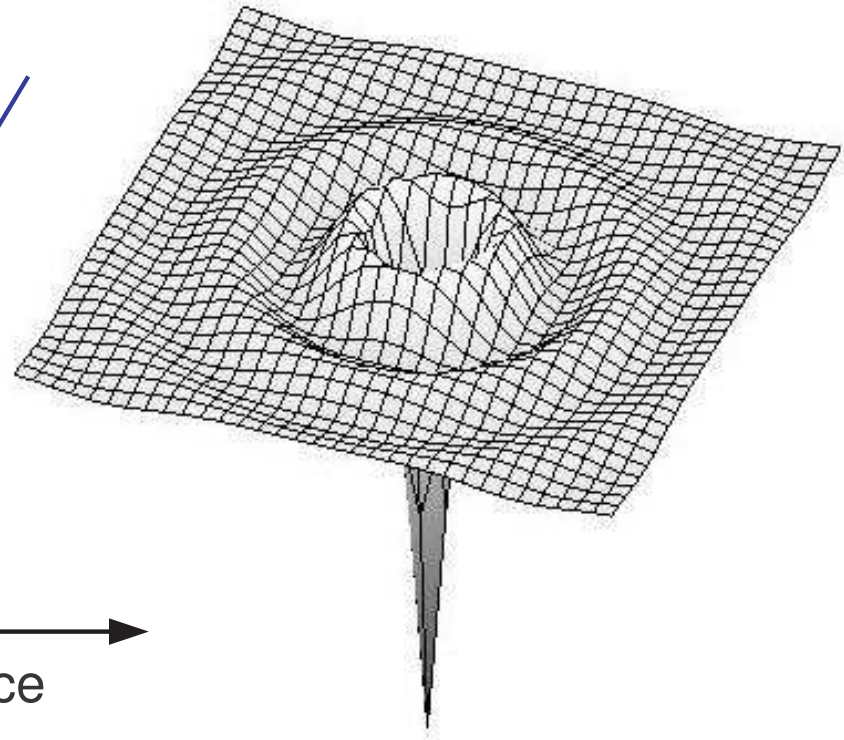
$\Rightarrow$  Topological charge:  $\nu = +1$

# Profile function

Linear profile function:



Profile function after CGH:



# Laguerre-Gaussian beams

$$\text{LG}_{nm}(r, \phi, t) = K \exp(im\phi) L_n^{|m|} \left( \frac{2r^2}{1+t^2} \right) \exp \left( \frac{-r^2}{1-it} \right)$$

Normalised coordinates:

$$(u, v, t) = \left( \frac{x}{\omega_0}, \frac{y}{\omega_0}, \frac{z}{\rho} = \frac{z\lambda}{\pi\omega_0^2} \right)$$

$L_n^{|m|}$  — ass. Laguerre polynomials;  $n$  — nonzero integer

$m$  — signed integer (Topological charge)

$K$  — normalisation constant:

$$K = \frac{r^{|m|} (1+it)^n}{(1-it)^{n+|m|+1}} \sqrt{\frac{n! 2^{m+1}}{\pi(n+m)!}}$$

# Topological charge and OAM

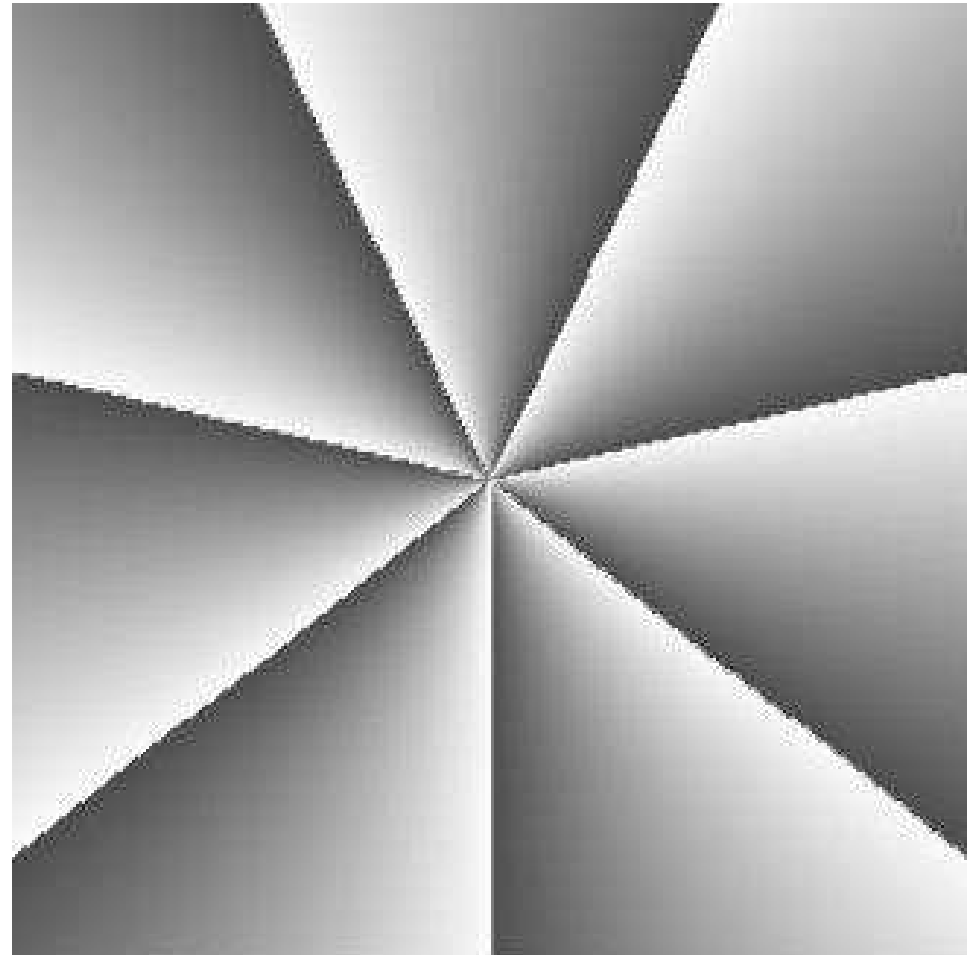
For  $m \neq 0$  the Laguerre-Gaussian beam has an optical vortex on the axis with topological charge  $m$ .

The Laguerre-Gaussian beams carry orbital angular momentum (OAM), which can be transferred to small particles.

The amount of OAM is proportional to the intensity and proportional to  $m$ .

# Higher order topological charge

One can have vortices with arbitrary high topological charge, but they are not stable.



# General complex expression

Taylor series expansion of arbitrary complex valued function around a (1st order) vortex at  $(x_0, y_0)$ :

$$f(x, y) = 0 + a_x(x - x_0) + a_y(y - y_0) + \dots$$

Complex valued coefficients:

$$a_x = a_{xr} + ia_{xi} \quad a_y = a_{yr} + ia_{yi}$$

⇒ 6 real valued parameters for each vortex:

$$a_{xr}, a_{xi}, a_{yr}, a_{yi}, x_0, y_0$$

# Parameterisation

Remove global amplitude and global phase:

$$a_x x + a_y y = A \exp(i\Omega) [\xi(x + iy) + \zeta(x - iy)]$$

where  $|\xi|^2 + |\zeta|^2 = 1$

For canonical vortices:

$\xi = 1$  and  $\zeta = 0$  ( $\nu = +1$ ) or  $\xi = 0$  and  $\zeta = 1$  ( $\nu = -1$ )

Other cases: noncanonical



# Vortex morphology

Shape (morphology) of the vortex is given by  $\xi$  and  $\zeta$ .  
Analogues to Jones vectors (polarisation):

$$\eta = \begin{bmatrix} \xi \\ \zeta \end{bmatrix} = \begin{bmatrix} \cos(\psi/2) \exp(i\beta/2) \\ \sin(\psi/2) \exp(-i\beta/2) \end{bmatrix}$$

Morphology angles:

- ▷  $0 \leq \psi \leq \pi$  — helicity ( $\cos \psi$ )
- ▷  $0 \leq \beta < 2\pi$  — orientation

# Noncanonical vortex notation

Shifted noncanonical vortex in helical coordinates:

$$V = \xi (w - w_0) + \zeta (\bar{w} - \bar{w}_0)$$

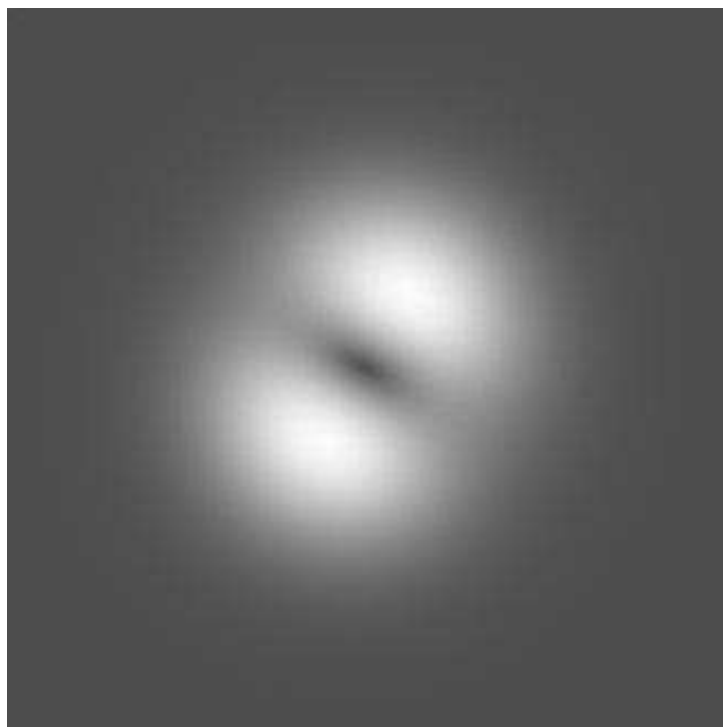
Helical coordinates:  $w = u + iv$  and  $\bar{w} = u - iv$

Vortex location in terms of helical coordinates:

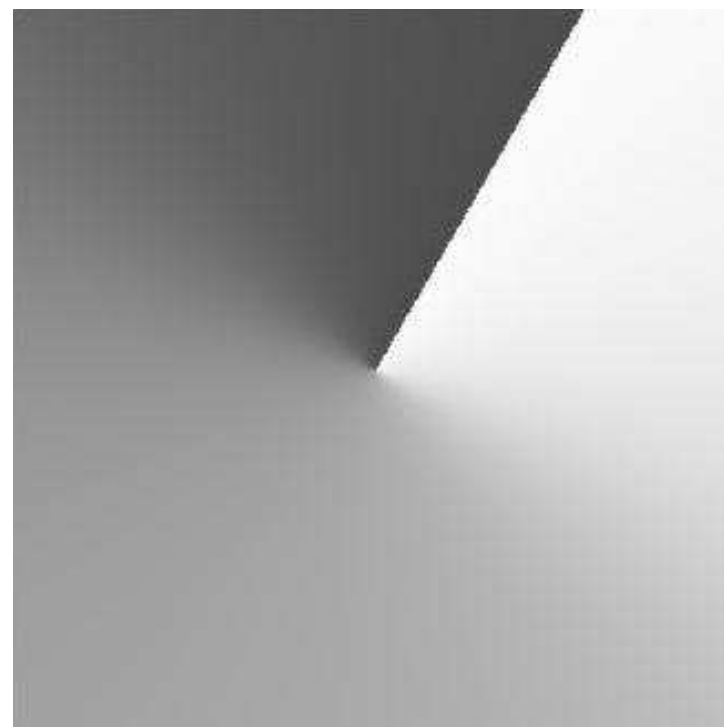
$$w_0 = u_0 + iv_0 \text{ and } \bar{w}_0 = u_0 - iv_0$$

# Noncanonical vortex example

Amplitude

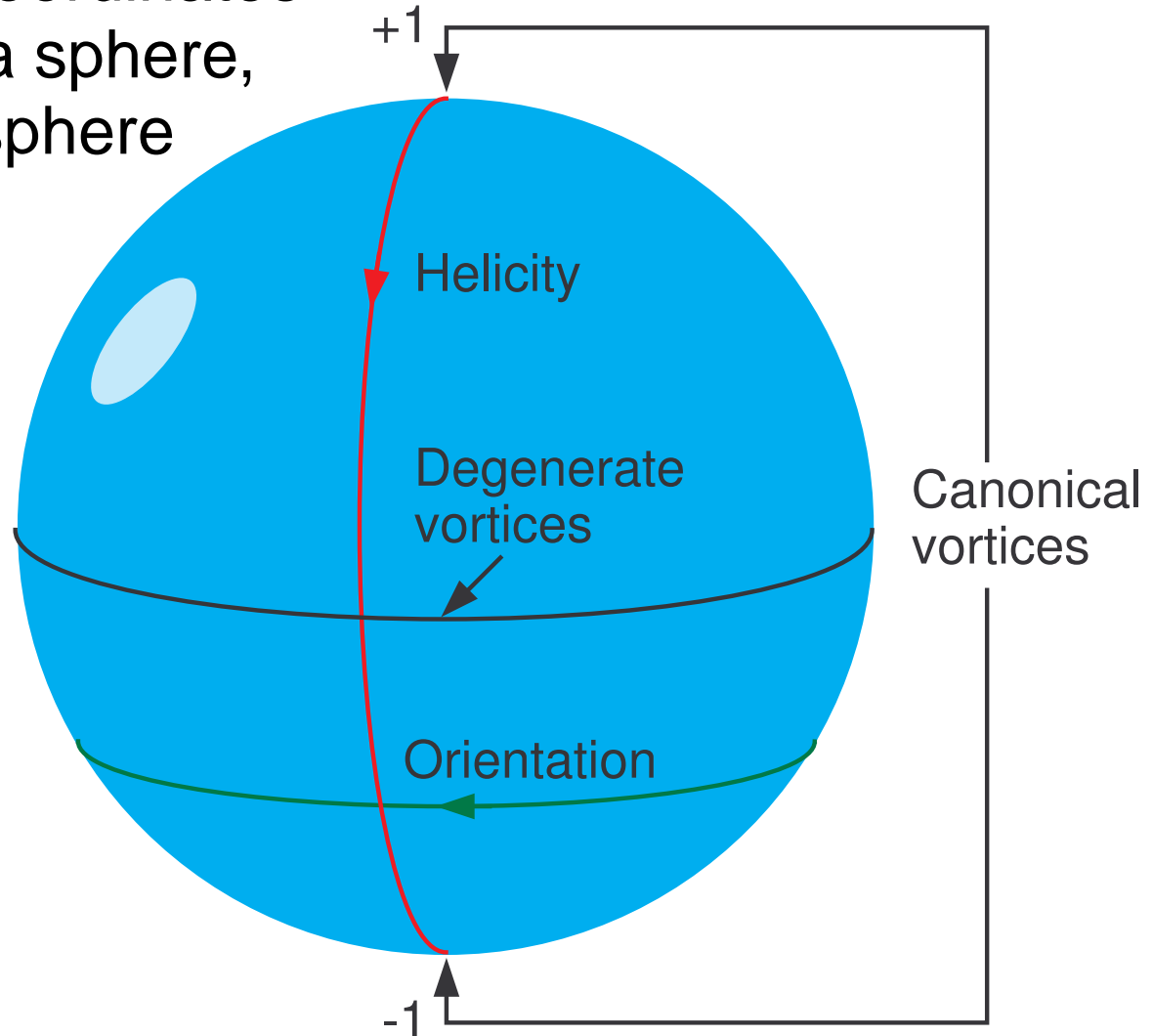


Phase



# Morphology representation

The morphology angle can be seen as angular coordinates for the surface of a sphere, like the Poincaré sphere for polarisation.



# Extracting morphology

Given an arbitrary complex function  $f(x, y)$  one can extract the morphology of any vortex.

Define vortex derivatives:

$$\partial_{\pm} f = \frac{1}{2} \left( \frac{\partial f}{\partial x} \mp i \frac{\partial f}{\partial y} \right)$$

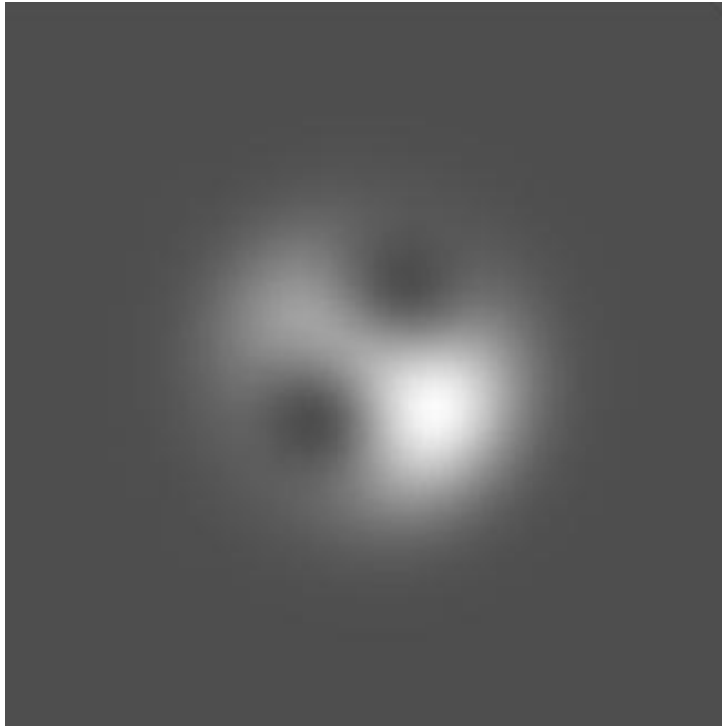
$$\partial_+ V_+ = \partial_- V_- = 1 \quad \partial_+ V_- = \partial_- V_+ = 0$$

$$\cos \psi = \frac{|\partial_+ f|^2 - |\partial_- f|^2}{|\partial_+ f|^2 + |\partial_- f|^2} \quad (\text{helicity})$$

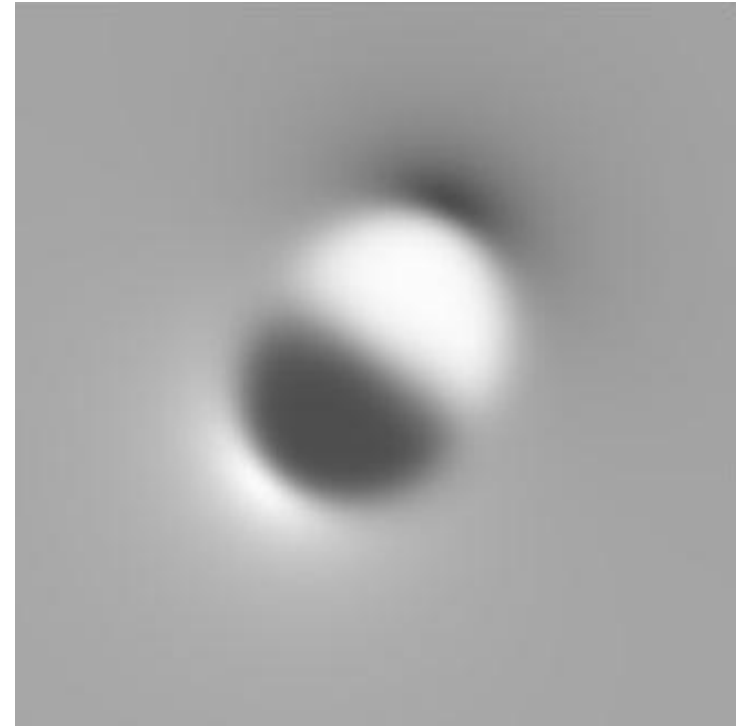
$$\exp(i\beta) = \frac{\partial_+ f (\partial_- f)^*}{|\partial_+ f| |\partial_- f|} \quad (\text{orientation})$$

# Morphology distribution

Beam amplitude

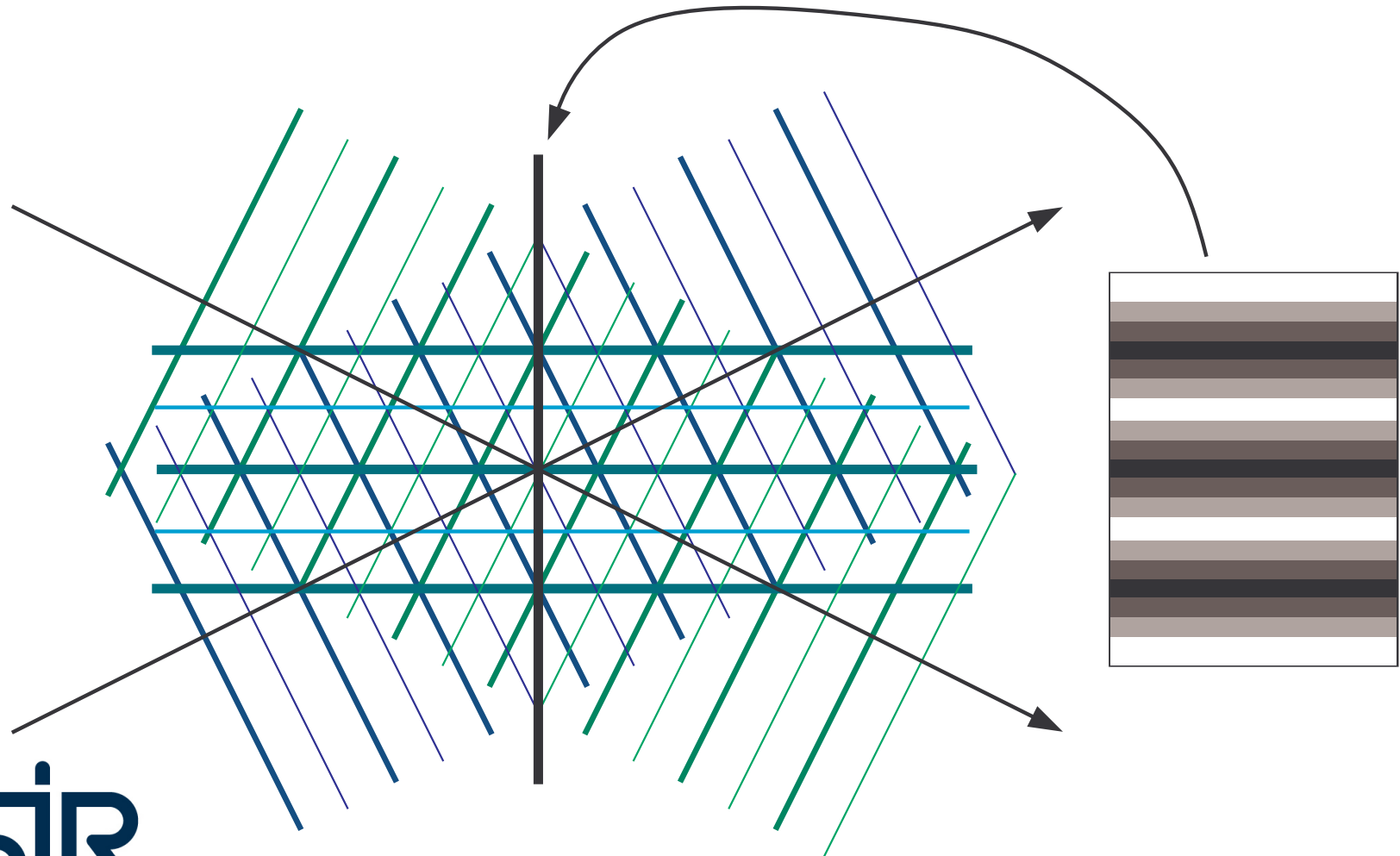


Helicity



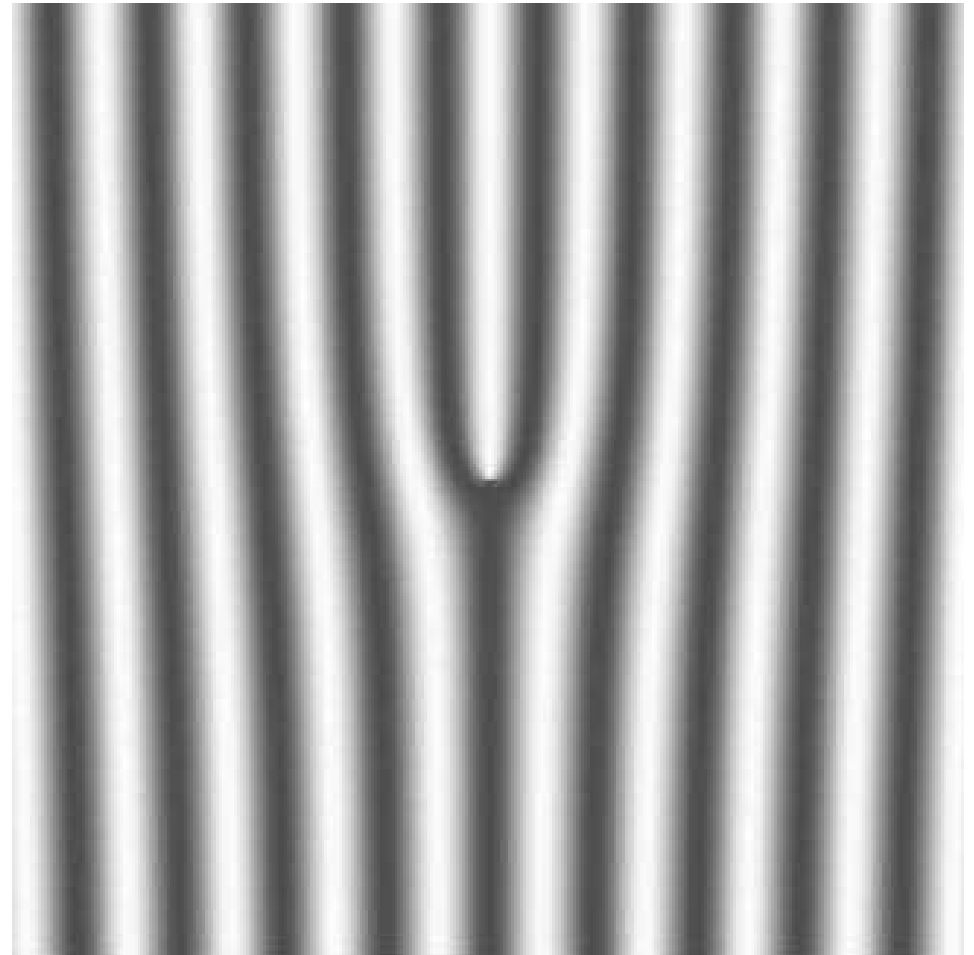
# Interference

$$|f + g|^2 = (f + g)(f^* + g^*) = |f|^2 + |g|^2 + 2|f||g| \cos(\theta_f - \theta_g)$$



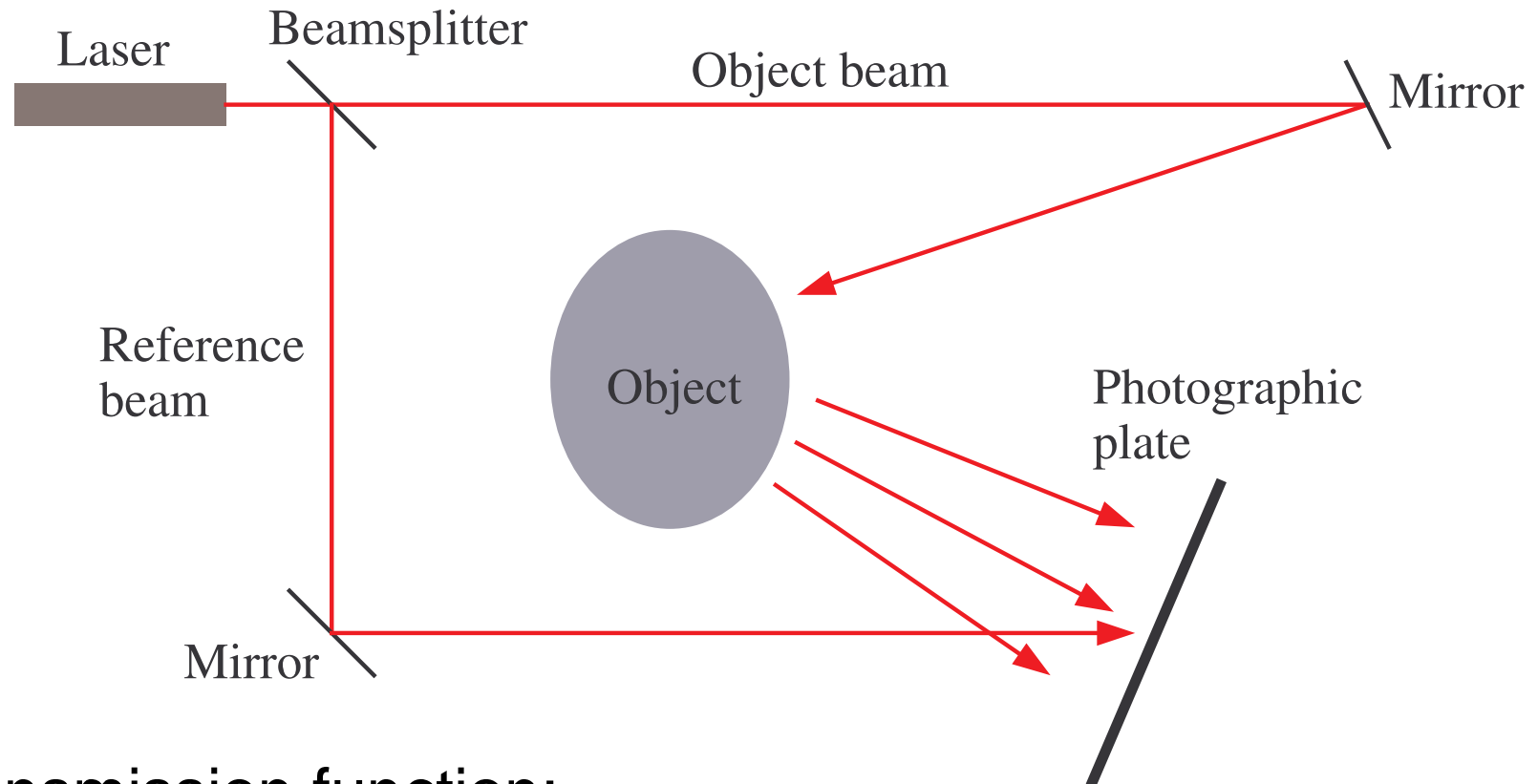
# Plane wave plus vortex wave

Interference between a plane wave and a vortex beam gives a line with a branch point.





# Holography

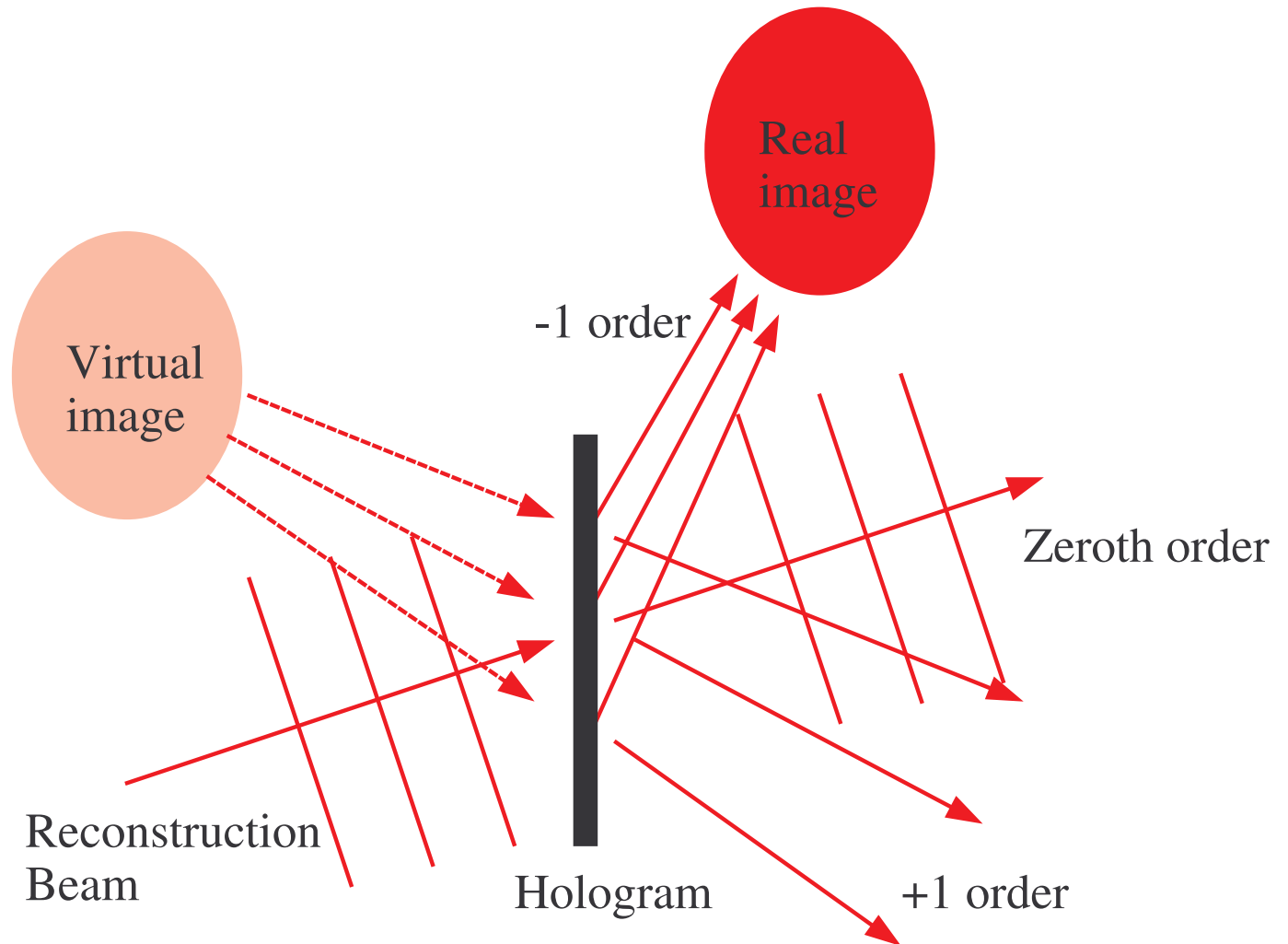


Transmission function:

$$t(x, y) = t_0 + K (|f|^2 + |g|^2 + fg^* + f^*g)$$

# Reconstruction

$$gt(x, y) = g(t_0 + K|f|^2 + K|g|^2) + Kf|g|^2 + Kf^*g^2$$



# Computer generated hologram

Compute an artificial amplitude transmission function for an arbitrary phase function:

$$t(x, y) = \frac{1}{2} + \frac{1}{2} \cos [\theta(x, y)]$$

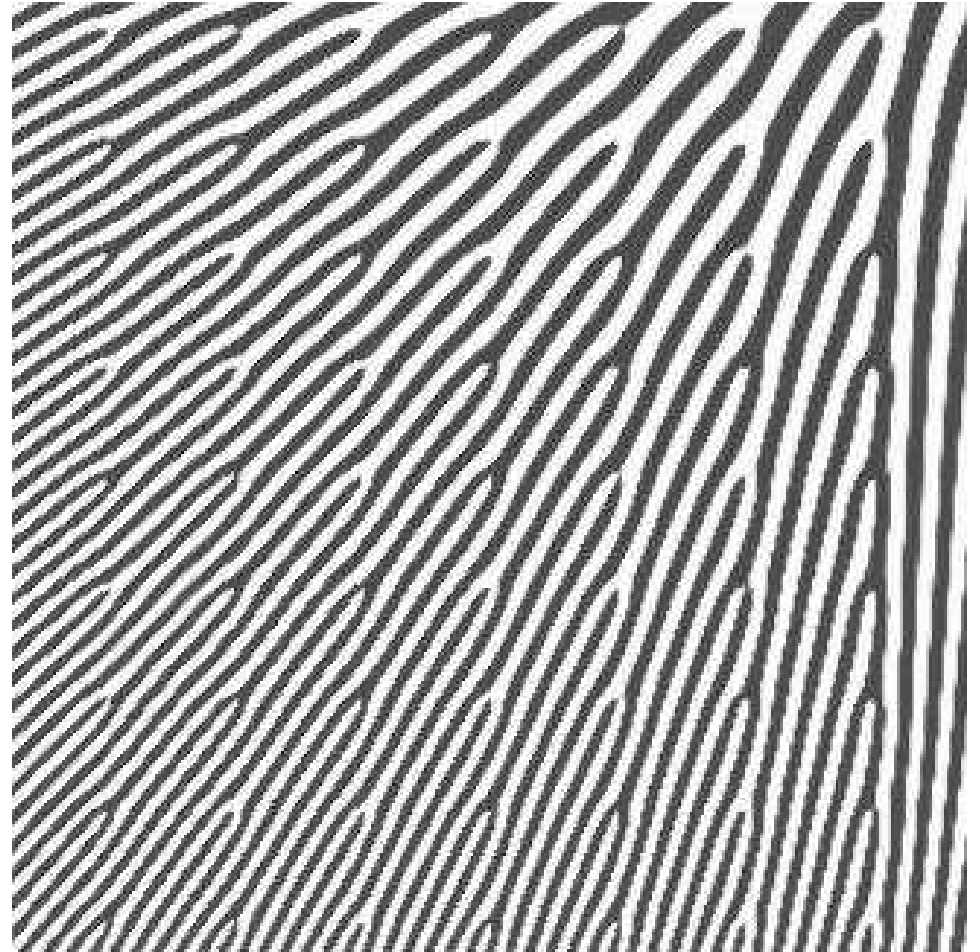
$\theta(x, y)$  — phase function to be implemented

For amplitude transmission function:  $0 < |t(x, y)| < 1$

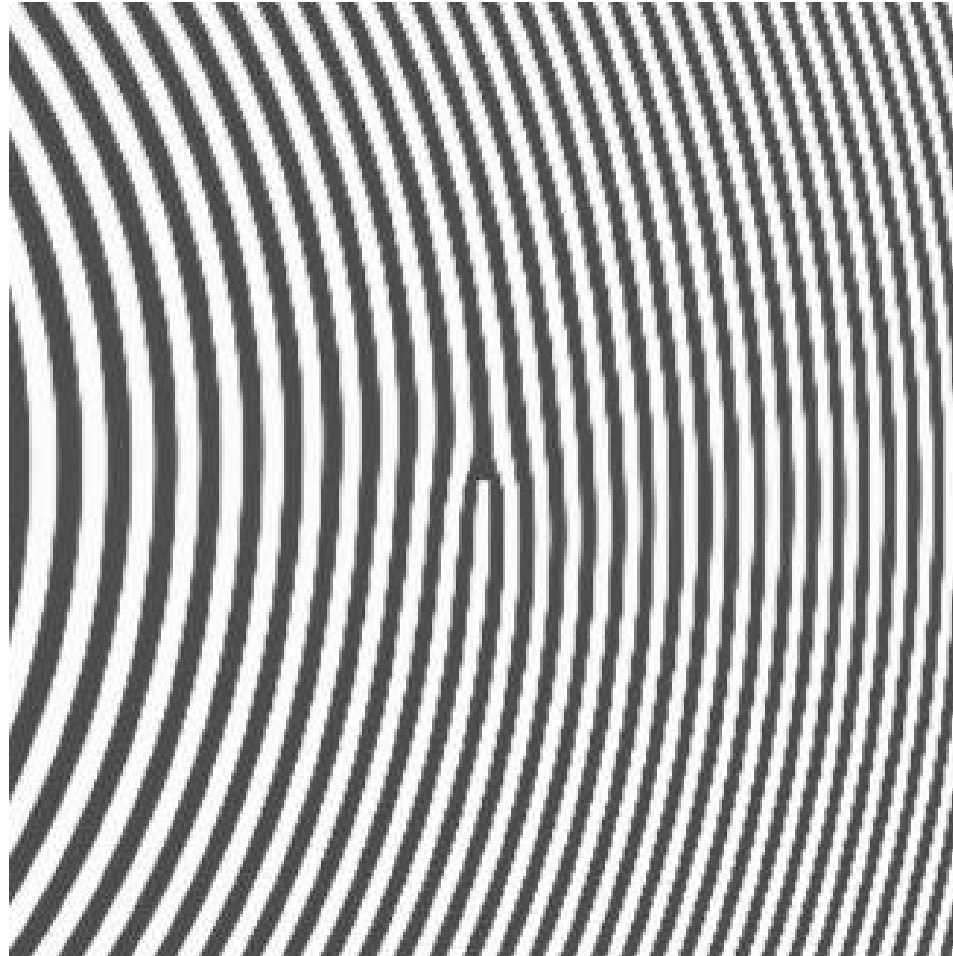
Phase transmission functions directly modulate the phase of the beam:  $\Rightarrow t(x, y) = \exp [i\theta(x, y)]$

# Generating optical vortices

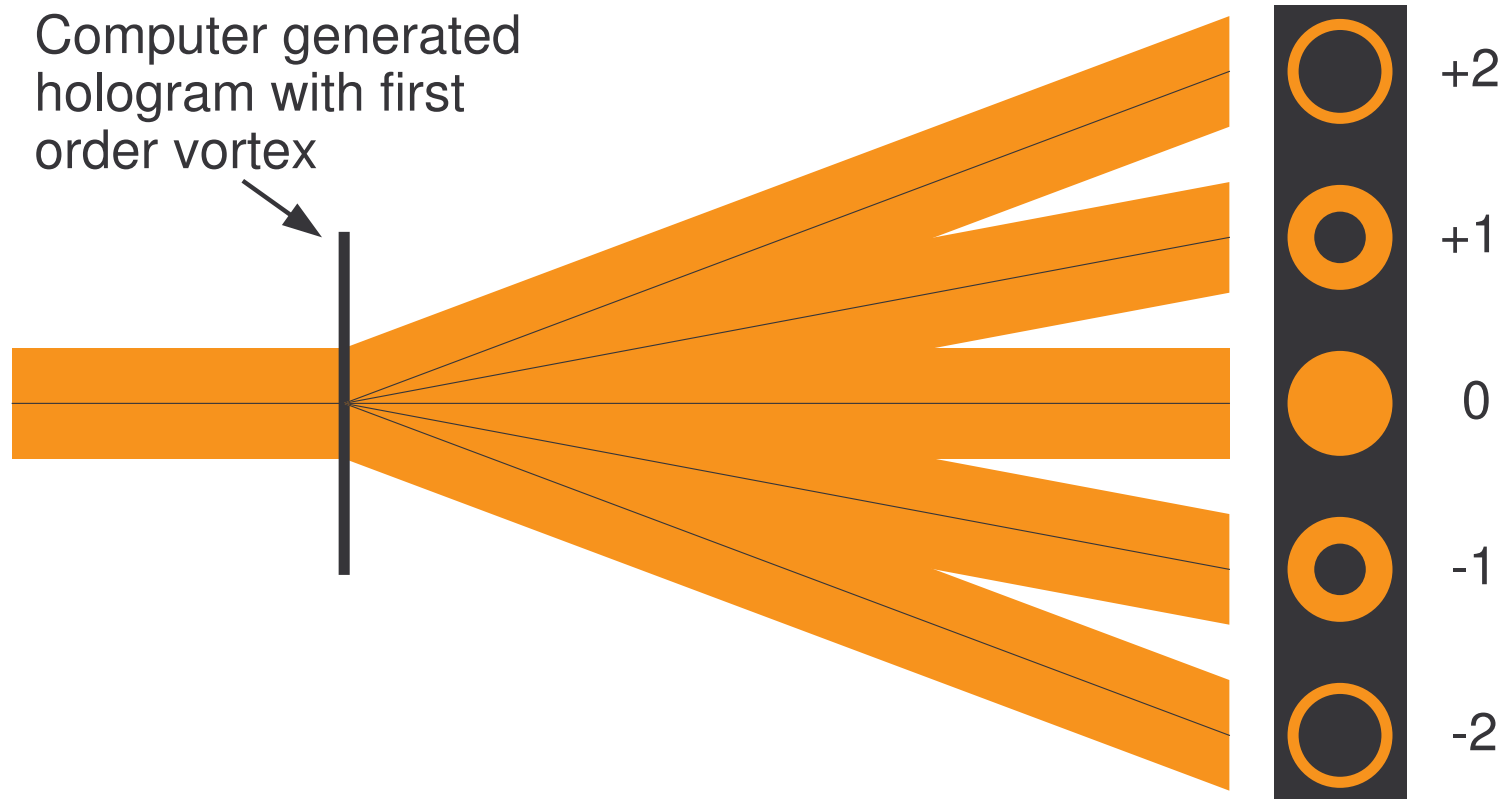
One can thus produce computer generated transmission functions that will produce arbitrary numbers of vortices at specific locations.



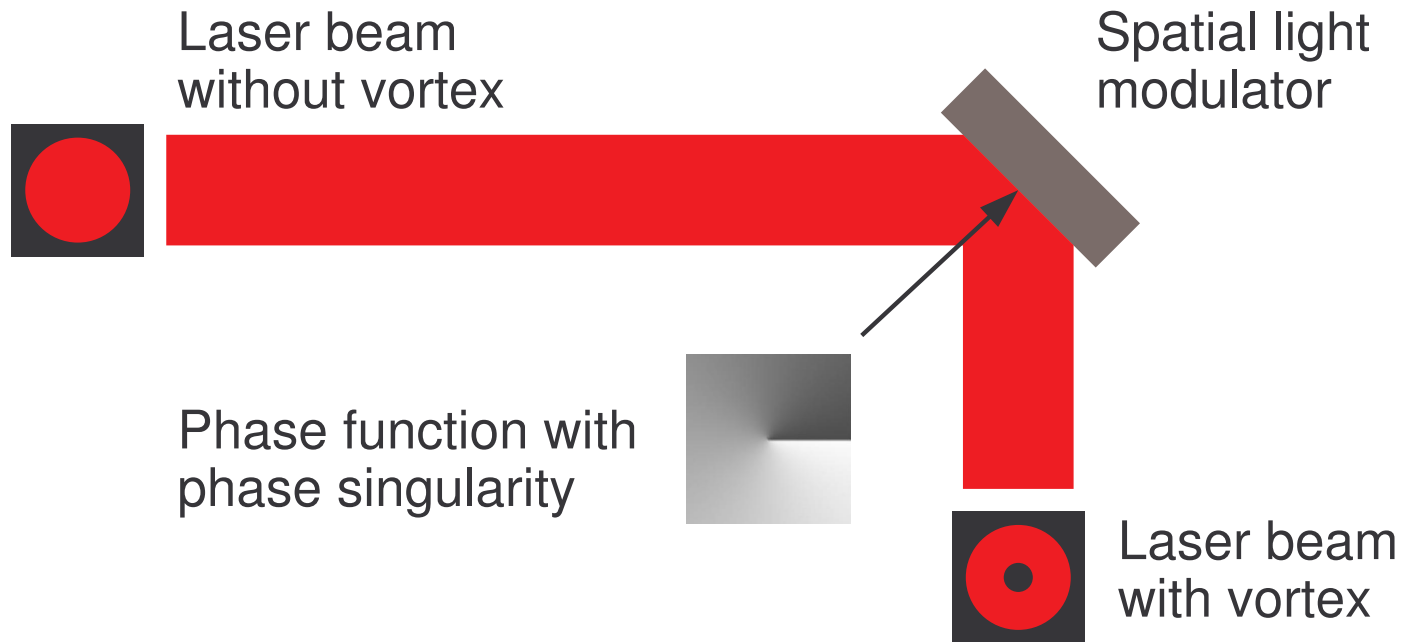
# Doughnut lens



# Higher diffraction orders



# Spatial light modulators



# Conclusions

- ▷ Optical vortices are phase singularities with integer topological charges.
- ▷ Anisotropy and orientation is given by the morphology parameters.
- ▷ One can detect optical vortices using interference.
- ▷ One can generate optical vortices using computer generated holograms.