

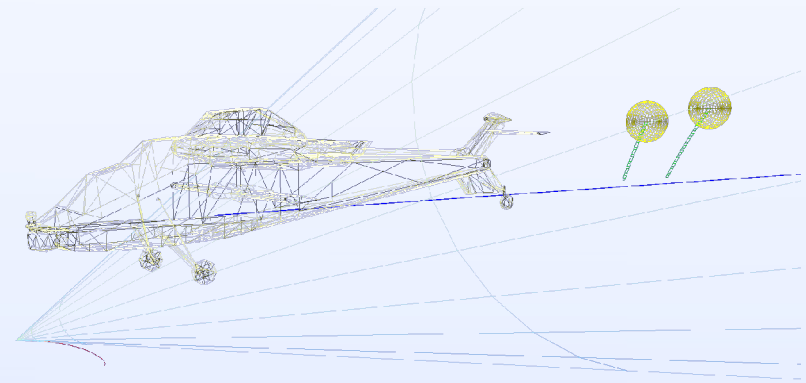
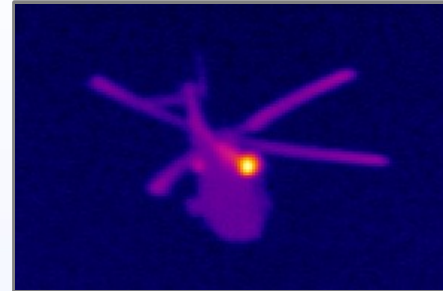
The Use of Simulation in Flare Countermeasure Development

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DPSS Optronics
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Overview

- **Scope**
 - Place in EW environment
 - Reasons for existence
- **Simulation Environment**
- **Models**
 - Simulation components
- **Scenarios**
 - Typical engagements
- **Outputs**
 - Visualisation
 - Demonstration
- **Conclusion**



Scope

- **Focus**

- Infrared spectral band
- Shoulder launched / MANPAD threat

- **Motivation**

- Aircraft protection
- Countermeasure Flares
 - Evaluate and optimise effectiveness
 - Development
- Provide inputs to experiments
 - Field trials, laboratory
- Influence doctrine
- Knowledge repository



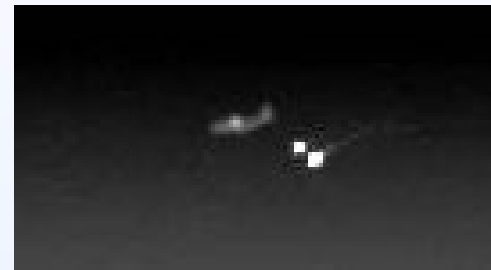
Simulation Environment

- **Synthetic infrared image generation**
 - Consumed by missile models
- **Evolution**
 - Relative radiometry, wide band
 - Assume enough flare energy
 - Questions addressed
 - Timing
 - Geometry
 - Dispense logic
 - Obscuration
 - Physics based, spectrally correct
 - Question addressed
 - Flare spectrum
 - Environmental influences



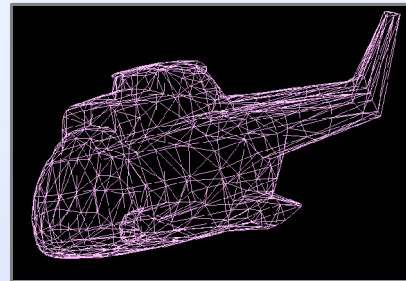
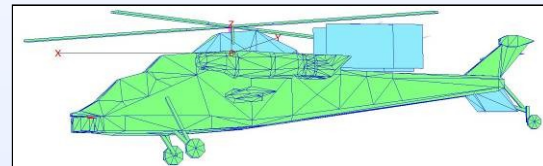
Simulation Models

- **Platforms**
- **Flares**
- **Seekers**
- **Environment**
 - Terrain
 - Background
 - Atmosphere



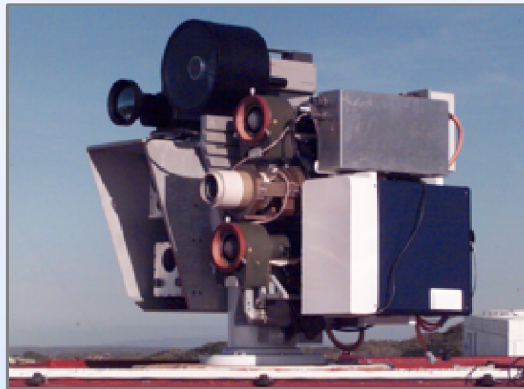
Platform Measurement & Modelling

- **Wireframe manipulation**
- **Radiometric mapping**
 - Temperature
 - Spectrum
- **Behaviour**
 - Flight
 - Engine settings
 - EW suite, e.g. MAW



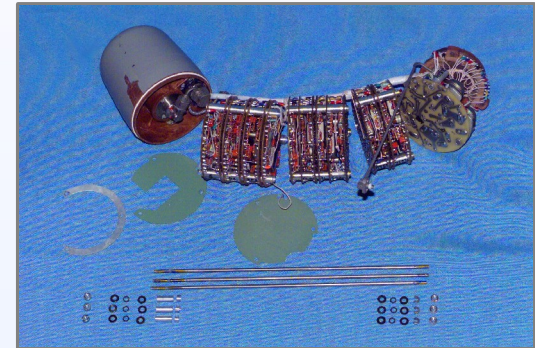
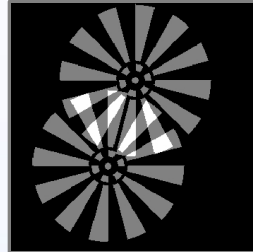
Flare Measurement & Modelling

- **Trajectories**
 - Ejection velocities
 - Drag
- **Temporal behaviour**
 - Size
 - Spectral output



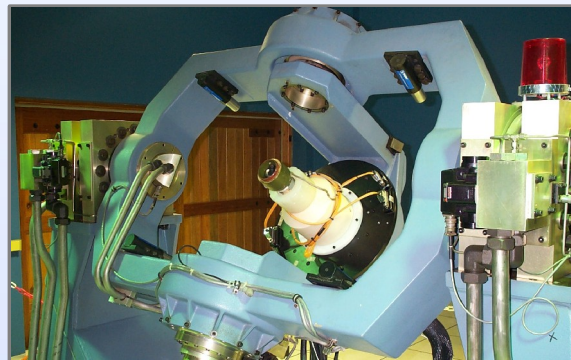
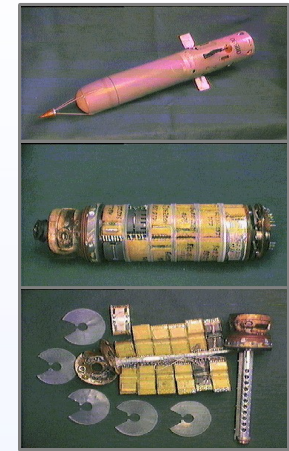
Seeker Exploitation & Modelling

- **Optics**
 - Reticles
- **Electronics**
 - Tracking
 - Counter-countermeasures
- **Aerodynamics**



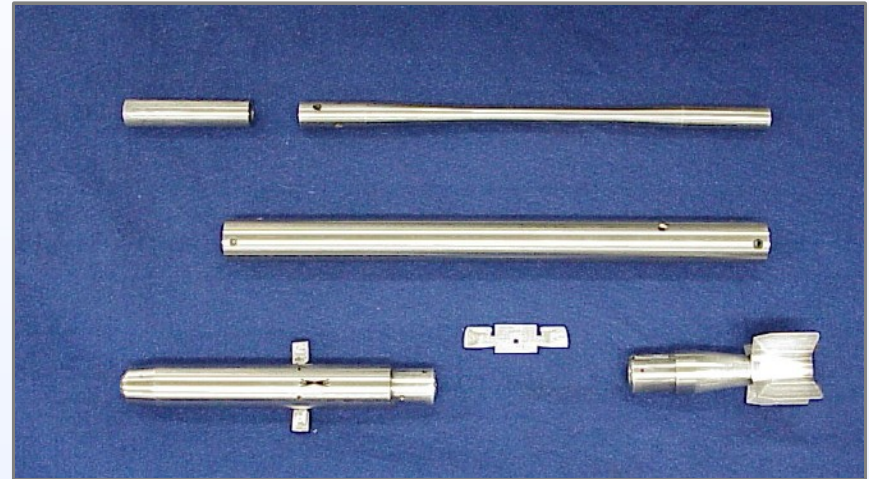
Seeker Exploitation

- **Reverse Engineering?**
 - Yes, but, understand the workings
 - Not with the aim to build clones
- **Methods**
 - Intrusive
 - Take apart
 - Non-intrusive
 - Look at behaviour
 - Treat as a black-box (HIL)

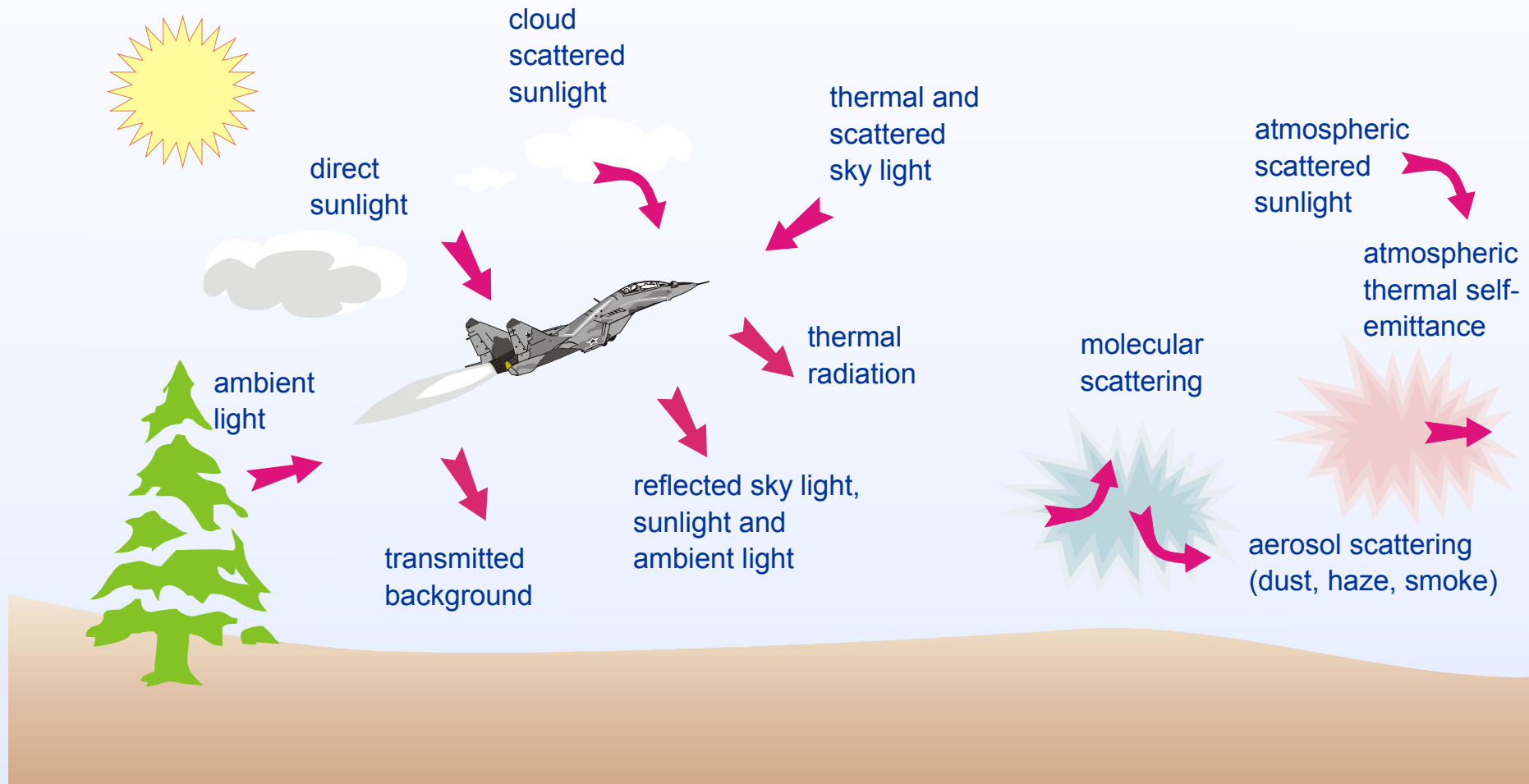


Aerodynamic Measurement & Modelling

- Wind tunnel measurements
- Live firings
- Thrust measurements

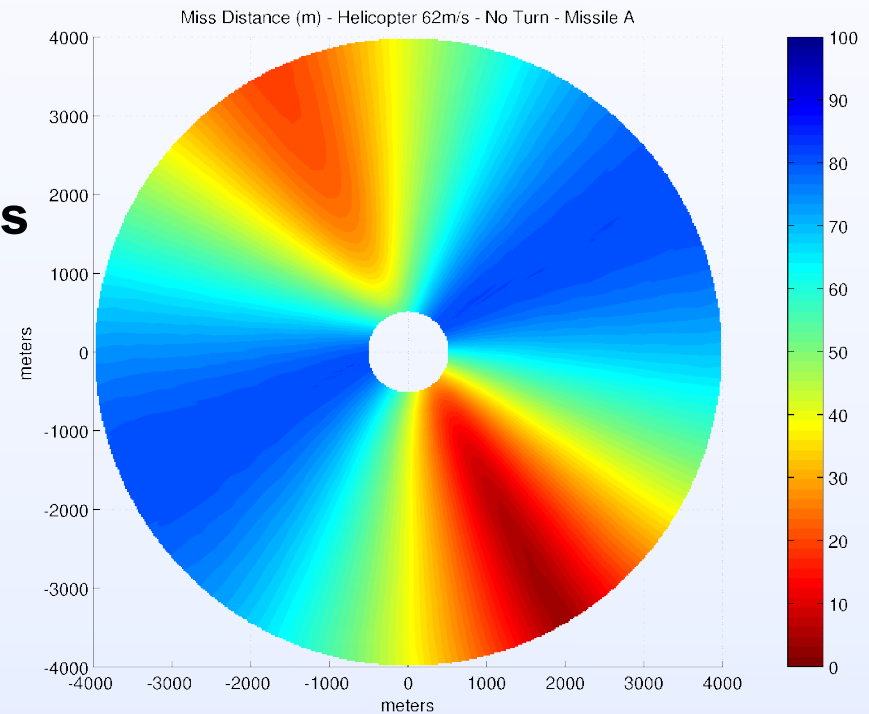
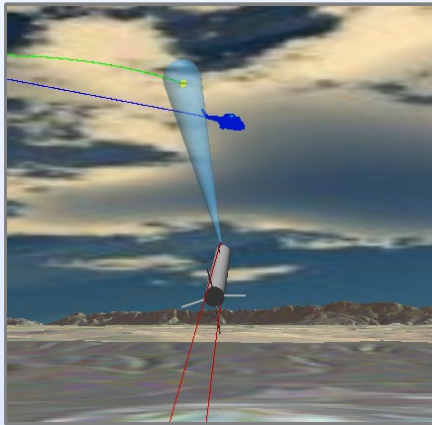


Environment Modelling



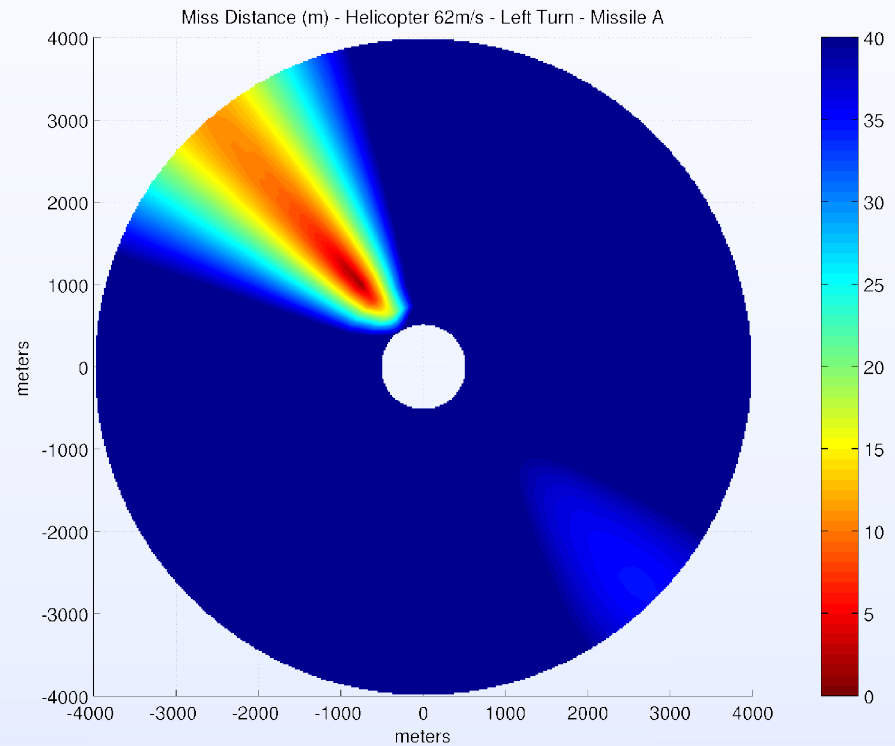
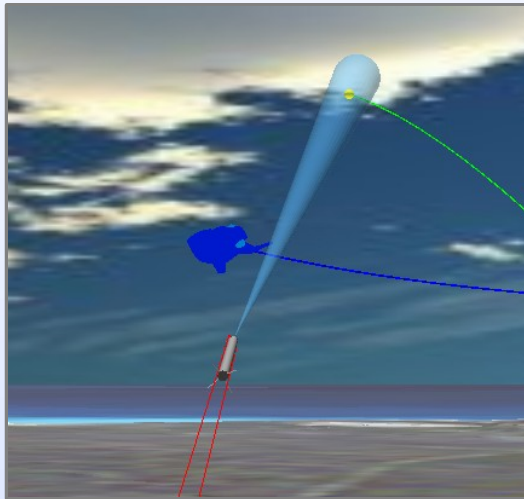
Engagement Scenarios & Simulations

- **Aircraft with flares versus missile**
 - Flight conditions
 - Flare dispense logic
 - Flare pod placement, angles
- **Multitude of simulated launches**
- **Visualisation**
 - Aggregated results
 - 3D replay of single simulation run



Example Engagement Outputs

- **Geometric separation problems**
- **Manoeuvring**
- **Obscuration**
- **Flare intensity problems**
- **Flare burn time problems**



Conclusion

- **Invaluable tool**
 - Flare countermeasure effectiveness
 - Evaluation
 - Optimisation
 - Flare countermeasure development
 - Aid to thought
- **Dependent on proper fidelity models**
 - Dependent on measurements

